

## Context

The latest mobile growth statistics for 2013 show that:

- 56% of people own a smart phone
- 80% of time on mobile is spent inside apps

The social media statistics show that of Facebook's nearly one billion strong users, approximately 200 million are mobile only.

### Project team

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### Supervision

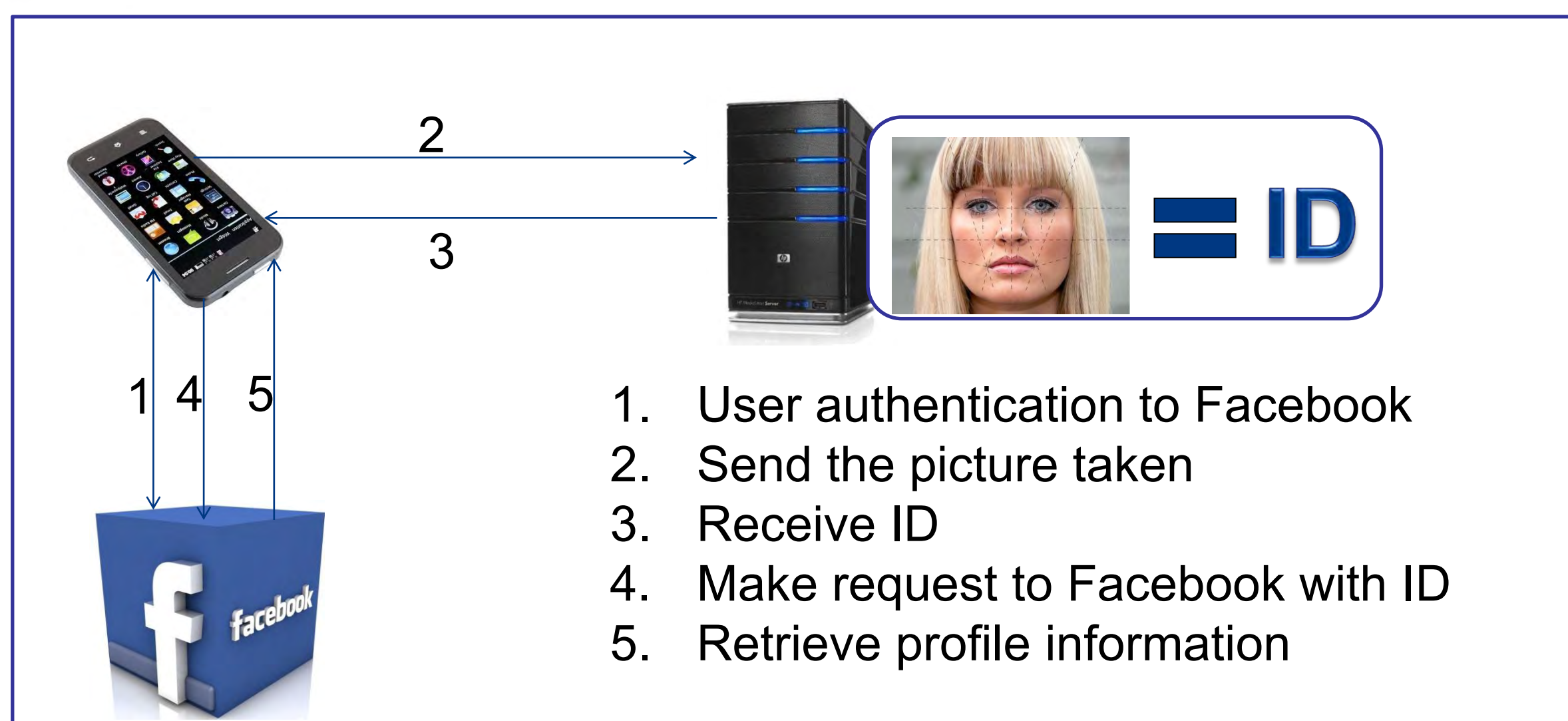
Marius PREDA  
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## Realization

### The work flow

- The authentication and the communication with Facebook is handled in the frontend side
- The algorithm is on the server side



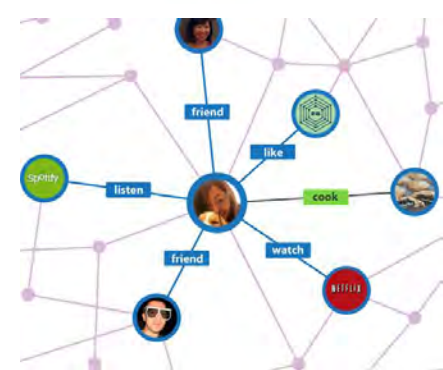
### The application



- Android Developer Tools (ADT) plugin for Eclipse for the development environment



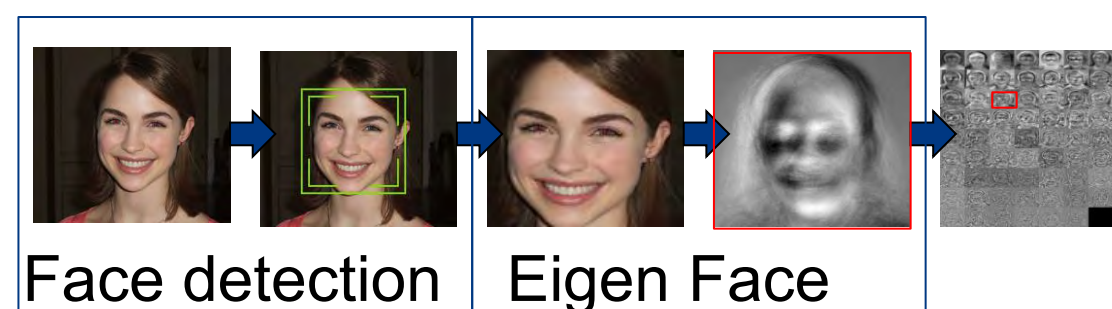
- Facebook SDK to handle the authentication



- Facebook graph to retrieve the profile information of the recognized person

### The face recognition algorithm

- The training: Eigen faces algorithm
- The detection : Haar cascade Algorithm
- The recognition : Eigen faces comparison



### The server

- Model View Controller architecture
- Django as web Framework
- REST API for interactions



## Conclusions

### Results

- The application is fully working
- The algorithm used for face recognition is very sensitive to light and other parameters which do not allow a good recognition, it could be replaced by a more robust algorithm
- The architecture is modular, each part can be replaced independently

### Future development

- The face recognition algorithm
- The communication between modules
- The communication with social platforms
- Processing in the cloud/parallelization

